

This table was modified/updated from the table [here](#).

Python code	MATLAB code
<pre># numeric variables # are double precision by default a = 5.0 # this is a float a = 5 # this is an int</pre>	<pre>% numeric variables % are double precision by default a = 5.0;</pre>
<pre># arrays are defined in NumPy package # array indexes start at 0 in Python # structures are defined by # indentation, no 'end' import numpy as np A = np.empty(10) # initialize array A for i in range(10): # 0 to 9 A[i] = I + 1 print(A)</pre>	<pre>% array indexes start at 1 in Matlab % indentation is for readability only for i=1:10 A(i) = i; % no need to initialize A end A % display contents of A</pre>
<pre># get a range of values with skips for i in range(0, 11, 2): print(i)</pre>	<pre>for i=0:2:10 fprintf(' %i \n', i) end</pre>
<pre># initialize an identity matrix import numpy as np B = np.identity(3)</pre>	<pre>% MATLAB has built-in functions for % common array initializations B = eye(100);</pre>
<pre># declare and initialize an array import numpy as np C = np.array([1, 2, 3])</pre>	<pre>C = [1, 2, 3]; % or C = [1 2 3];</pre>
<pre># numpy arange with skips import numpy as np C = np.arange(2, 10, 2) print(C)</pre>	<pre>% array name = [start:increment:end]; C = [2:2:8] % leave off ; to display value</pre>

<pre># print an array element on screen # array indexes start at 0 print(C[1]) # prints 4 using C from array defined # above # note square brackets C[1]</pre>	<pre>% array indexes start at 1 C(2) % prints 4 using C from above table cell % note parentheses C(2)</pre>
<pre># declare and initialize an array # with fixed interval between values import numpy as np C = np.linspace(2, 8, 4) # third param is opt: num of points # between and including 1st two # points # if third param left off, default # is 50 points</pre>	<pre>C = linspace(2,8,4); % third param is optional and = # points % between and including 1st two points % if third param left off, default % is 100 points</pre>
<pre># initialize a 2D array import numpy as np D = np.array([[1, 2, 3], [4, 5, 6], [7, 8, 9]])</pre>	<pre>% these three examples accomplish the % same thing D = [1 2 3; 4 5 6; 7 8 9]; D = [1:3; 4:6; 7:9]; D = [1 2 3 4 5 6 7 8 9];</pre>
<pre># print element of 2D array # array indexes start at 0 print(D[1, 1]) # row 2, column 2 # prints 5 using D defined above</pre>	<pre>% array indexes start at 1 D(2,2) % row 2, column 2 % prints 5 using D from above table cell</pre>
<pre># print selected sub array # e.g., first two rows of 1st column # Note indexing starts at 0, ends at # end value - 1 print(D[:2, 0])</pre>	<pre>D(1:2, 1) % rows 1 to 2 of column 1</pre>
<pre># print all rows of 1st column import numpy as np print(D[:, 1])</pre>	<pre>D(:,1) % all rows, column 1</pre>

<pre># logical expression # for Booleans, can use 'or' or ' ' a = 1 b = 2 if (a == 1) (b == 3): print('a = 1 or b = 3')</pre>	<pre>a = 1; b = 2; if a == 1 b == 3 fprintf('a = 2 or b = 3 \n'); end</pre>
<pre># if structure if (a == 1) and (b != 3): print('a=1 and b not 3') print('OK?')</pre>	<pre>if a == 1 && b ~= 3 fprintf('a=1 and b not 3 \n'); fprintf('OK? \n'); end</pre>
<pre># if, else structure if a != 1: print('a is not 1') elif b != 3: print('b is not 3') else: print('huh?')</pre>	<pre>a ~= 1 fprintf('a is not 1 \n') elseif b ~= 3 fprintf('b is not 3 \n') else fprintf('huh? \n') end</pre>
<pre># switch structure # Python doesn't have a switch structure # any switch structure can be # written as an if-else structure # switch structures may be quicker to # read and write for applications such as menus</pre>	<pre>switch menuChoice case 1 % can do any actions in a case, e.g., % call a user-defined function myMenuFunc01(); case 2 myMenuFunc02(); case 3 myMenuFunc03(); otherwise fprintf('invalid selection, try again') end</pre>

<pre># program that calls a user-defined # function called 'myfunc' def myfunc(x, y): return x**y # ** is power # call function z = myfunc(2, 3) print(z) # prints '8' type(z) # prints 'int'</pre>	<pre>% main program and function definition must % be in separate files and function file % must have same name as function name z = myfunc(2,3) % prints 8 for this input ----- LISTING OF FILE myfunc.m ----- function returnValue = myfunc(x,y) returnValue = x^y; % ^ is exp operator % function is a keyword % returnValue is arbitrary varbl name</pre>
<pre># matrix multiplication import numpy as np A = np.array([[2,3], [3, 5]]) B = np.array([[1,2], [5, -1]]) C = A * B print(C)</pre>	<pre>A = [2, 3; 3, 5]; B = [1, 2; 5, -1]; C = A * B</pre>
<pre># plotting import numpy as np import matplotlib.pyplot as plt x = np.linspace(0, 2*np.pi, 100) y = np.sin(x) plt.plot(x, y) plt.ylabel('sin(x)') plt.xlabel('x') plt.show() # sometimes need to call # this function to show the plot</pre>	<pre>x = linspace(0,2*pi,100); y = sin(x); plot(x,y) ylabel('sin(x)') xlabel('x')</pre>